

Centauri Phalanx Orbital Satellites (4)

SPECS

Class: OSAT
In Service: 2210
Point Value: 250 each
Ramming Factor: 20
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 9
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12

WEAPON DATA

Battle Laser
Class: Laser
Modes: R, P
Damage: 4d10+12
Range Penalty: -1 per 4 hexes
Fire Control: +4/+3/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Twin Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

PRIMARY HITS

1-9: Primary Struct
10-11: Thruster
12-14: Battle Laser
15-16: Twin Array
17-18: Sensors
19-20: Reactor

SENSOR DATA

Defensive EW

Target #1

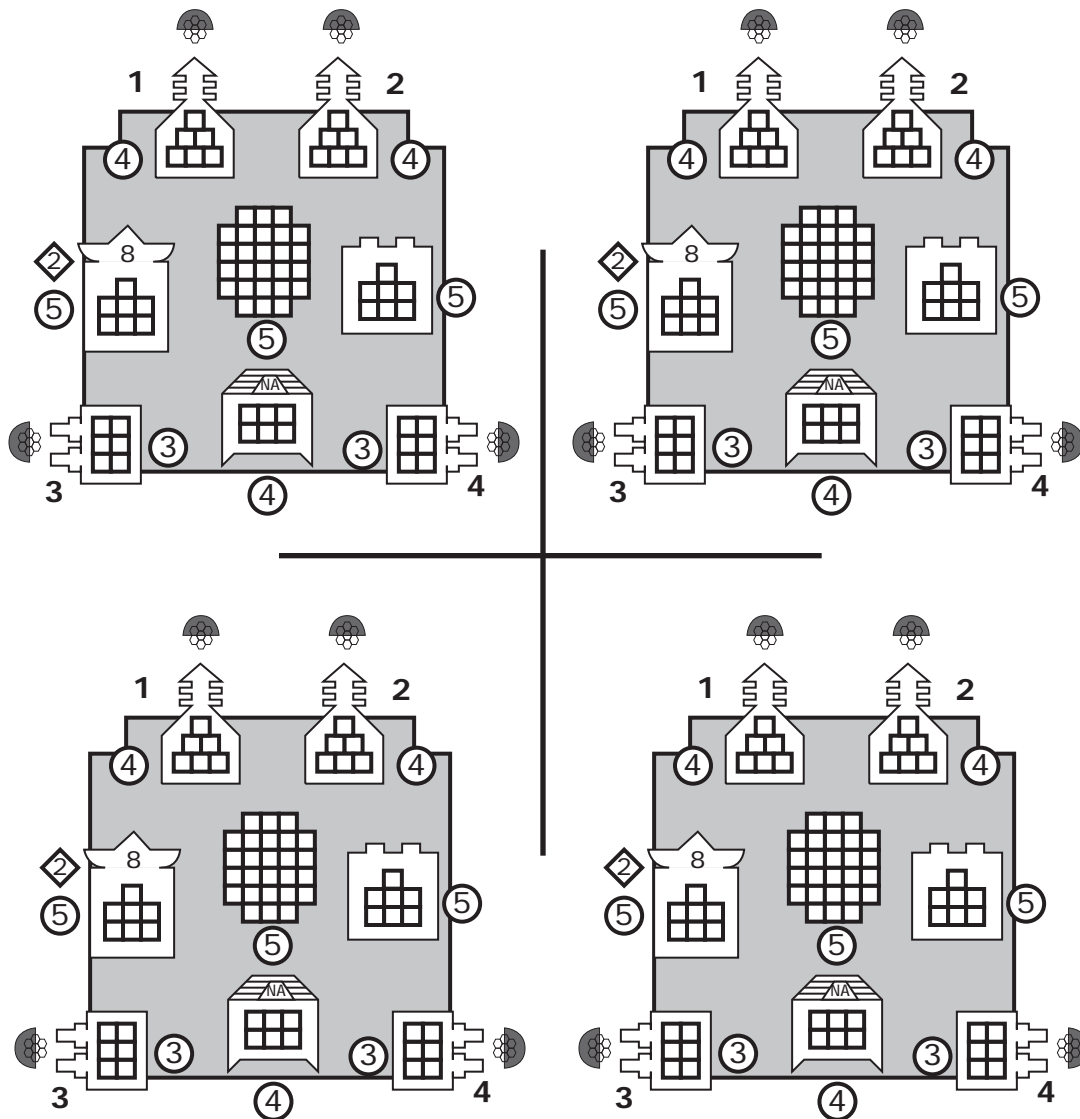
Target #2

Target #3



Target #4

Target #5

Target #6



ICON RECOGNITION

-  Thruster
-  Sensors
-  Reactor
-  Battle Laser
-  Twin Array